

# **DESIGNING THE CONTENT OF M-GOVERNMENT FRAMEWORK**

**ABDALLA ALAMEEN<sup>1</sup> & IBRAHIM MOHAMAD<sup>2</sup>**

<sup>1</sup>Assistant Professor, Department of Computer Science and Information, College of Arts and Science in Wadi Addawasir  
Salman Bin Abdulaziz University, K.S.A

<sup>2</sup>Faculty of Information Technology and Computer Science, Yarmouk University, Irbid, Jordan

## **ABSTRACT**

E-government services have become a critical asset for many countries to achieve their mission, policies and vision. In this paper, we focus on the implementation of mobile technology in the public sector. M-government is considered as a part of e-government project. Any government likes to implement m-government services or application may meet some challenges that related to mobile technology. This paper proposes a new framework for adapting the content of Mobile-government services with respect of four contexts; personal, device, connectivity and location contexts. The paper also highlights the main guidelines that help improving Mobile -government content.

**KEYWORDS:** Electronic Government, Mobile Government, M-Government Framework, Mobile Government Adoption